

Privateer Press – Product Sheet

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Privateer Press January 2010 Releases

WARMACHINE Prime Mk II Softcover MSRP \$29.99 PIP 1021

WARMACHINE Prime Mk II Limited Edition Hardcover MSRP \$44.99 PIP 1022

In WARMACHINE, the very earth shakes during fierce confrontations where six-ton constructs of iron and steel slam into each other with the devastating force of a locomotive, where lead-spewing cannons chew through armor plating as easily as flesh, and where bold heroes set the battlefield ablaze with a tempest of arcane magic as they forge the fates of their unyielding nations in the fires of destruction.

WARMACHINE Prime: Mk II is the core rulebook for the second edition of the award-winning tabletop wargame WARMACHINE. The popular game now plays faster, easier, and more aggressively than ever before. *Prime Mk II* includes the rules for the game; detailed profiles and game stats for powerful characters, warjacks, and soldiers; histories of the nations of the Iron Kingdoms; and an instructional hobby guide that will help bring your tabletop battlefield to life. Available in soft cover and hardcover.



Cygnar Heavy Warjack Plastic Kit – Ironclad/Defender/Cyclone MSRP \$TBD PIP 31062

The Cygnaran Armory takes pride in its innovation and technological superiority, traits seen in all the battle-tested warjacks built on the classic Ironclad chassis. Armed with a powerful quake hammer, the Ironclad effortlessly smashes lesser combatants to scrap. The Defender employs its long, heavy barrel cannon for unprecedented long-range and accurate firepower without sacrificing its effectiveness in melee. With its dual whirling chain guns, the Cyclone can support sweeping advances across the battlefield while suppressing the enemy under a hail of lead.

This box set contains three color stat cards and one multi-part heavy warjack plastic model. Included are all the components to assemble one of three heavy warjack variants: Cyclone, Defender, or Ironclad. A player may field any number of heavy warjacks in a Cygnar army.



Cygnar Warcaster Commander Adept Sebastian Nemo - 2010 MSRP \$11.99 PIP 31071

Despite a gruff and uncompromising demeanor, Commander Adept Sebastian Nemo is Cygnar's foremost master of lightning-augmented mechanika. His ability to control warjacks is legendary, as is the variety and power of his arcane repertoire. Rather than the typical red furnace glow and smoke plumes, Nemo crackles with electrical energy and in the darkness emits a faint nimbus of light. If he flaunts his power, it is to show others what they can achieve if they persevere.

This all-new version of Commander Adept Nemo presents a dynamic new sculpt for this classic warcaster. Commander Adept Nemo – 2010 comes in a blister. A player may field one Commander Adept Nemo in a Cygnar army.



Protectorate Heavy Warjack Plastic Kit – Crusader/Templar/Vanquisher MSRP \$TBD PIP 32061

One of the first warjacks developed by the Protectorate after the Cygnaran Civil War was the Crusader, a massive warjack boasting heavy armor and capable of crushing attacks. It has served as the foundation for several masterpieces of war. The Templar, for one, smashes enemies with overwhelming force from an unassailable position behind its thick shield. Of more recent production, the Vanquisher wields a great “blazing star” spiked ball in one hand and a flame belcher in the other. This weapon sends an oil-filled cannonball that bursts and ignites on impact. This box set contains three color stat cards and one multi-part heavy warjack plastic model. Included are all the components to assemble one of three heavy warjack variants: Crusader, Templar, or Vanquisher. A player may field any number of heavy warjacks in a Protectorate army.



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Protectorate Warcaster Feora Priestess of the Flame - 2010 MSRP \$11.99 PIP 32065

For years the Priestess of the Flame has been preparing her temple for war; she was instrumental in reshaping the Temple Flameguard into a true fighting force. A devoted, ambitious, and intense woman, Feora leads from the front, entering the fray with righteous satisfaction to lay the purification of flame upon the wicked. At such times, Menoth answers her prayers with his holy fire. This all-new version of Feora, Priestess of the Flame presents a dynamic new sculpt for this classic warcaster. Feora, Priestess of the Flame – 2009 comes in a blister. A player may field one Feora, Priestess of the Flame in a Protectorate army.



Protectorate Warcaster High Reclaimer - 2010 MSRP \$14.99 PIP 32069

The divine power of Menoth flows without effort through the High Reclaimer as he sends forth clouds of burning ash and causes the unworthy to burst into flame. These unfaithful are consumed with brutal agony before their lives are snuffed out and their souls sent to Urcaen. One crushing blow from his great weapon Cremator smashes torsos, rends warjack armor, and ignites anything it does not immediately demolish. No one is safe from reclamation at his hands. This all-new version of The High Reclaimer presents a dynamic new sculpt for this classic warcaster. The High Reclaimer – 2010 comes in a blister. A player may field one High Reclaimer in a Protectorate army.



Khador Heavy Warjack Plastic Kit – Decimator/Destroyer/Juggernaut/Marauder MSRP \$TBD PIP 33063

Khador's mechanics build their warjacks to last. The Juggernaut is a hulking mass of plated armor wielding an ice axe that can encase its target in a layer of crippling ice. This sturdy chassis has given rise to other staples like the Destroyer, whose whistling shells arcing overhead portend explosive obliteration. Another is the Decimator, engineered to annihilate well-armored targets with powerful direct fire. This 'jack's wide-bored cannon smashes its victims to the ground before it closes to tear them apart with its whirling rip saw.

This box set contains four color stat cards and one multi-part heavy warjack plastic model. Included are all the components to assemble one of four heavy warjack variants: Decimator, Destroyer, Juggernaut, or Marauder. A player may field any number of heavy warjacks in a Khador army.



Khador Warcaster Kommandant Gurvaldt Irusk - 2009 MSRP \$11.99 PIP 33065

Kommandant Gurvaldt Irusk was born to make war. Irusk's meteoric rise to power is the product of sheer determination, devotion, and strategic brilliance. His instinctive grasp of tactics allows him to see weaknesses where others do not, his commanding presence inspires his soldiers to greatness, and his innate magical capabilities enable him to exploit every situation to the utmost. His accomplishments have inspired a generation of Khadoran officers and made his name known throughout western Immoren.

This all new version of Kommandant Irusk presents a dynamic new sculpt for this classic warcaster.

Kommandant Irusk – 2009 comes in a blister. A player may field one Kommandant Irusk in a Khador army.



Khador Warcaster The Butcher of Khardov MSRP \$16.99 PIP 33072

The Butcher is a potent symbol of the consequence of treachery against Empress Ayn Vanar. In the protective casing of his modified suit of steam-powered armor shaped from the hull of a warjack, he is a force of destruction, a one-man wrecking crew. Soldiers across western Immoren cannot purge the vision of the axe-wielding giant from their nightmares: a man become a living personification of warfare and bloodshed. This all-new version of The Butcher of Khardov presents a dynamic new sculpt for this classic warcaster.

The Butcher of Khardov – 2010 comes in a blister. A player may field one Butcher of Khardov in a Khador army.



Cryx Helljack Plastic Kit – Corruptor/Reaper/Slayer MSRP \$TBD PIP 34066

The fiendish inventiveness of Cryxian necrotechs has resulted in many machines perfected to employ the killing arts. The Slayer is a swift, hulking beast of bone and black iron that relishes murdering anything in its path. The Reaper can fire its harpoon to sink deep into flesh or steel before reeling in its victim with frightening speed to within range of its vicious helldriver spike. The Corruptor is the culmination of Cryx's pioneering work in caustic compounds and necrotic poisons, a helljack armed with venomous weapons designed to consume both body and soul. This box set contains three color stat cards and one multi-part heavy warjack plastic model.

Included are all the components to assemble one of three heavy warjack variants: Corruptor, Reaper, or Slayer. A player may field any number of heavy warjacks in a Cryx army.



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Cryx Warcaster Pirate Queen Skarre - 2009 MSRP \$11.99 PIP 34068

Called the Pirate Queen, Skarre Ravenmane is the bloodthirsty ruler of the Satyxis, the warrior women of the island of Satyx. Following the guidance of mystical omens revealed to her through rites of slaughter and bloodletting, she sails her ship the Widower through the fiercest storms to deliver panic and grief on shores near and far. Few know better than she the power of shed blood, for she is able to invoke acidic rains and project goutts of hellfire from her fingertips. This all-new version of Pirate Queen Skarre presents a dynamic new sculpt for this classic warcaster. Pirate Queen Skarre – 2009 comes in a blister. A player may field one Pirate Queen Skarre in a Cryx army.



Retribution of Scvrah Houseguard Halberdier Officer and Standard Bearer MSRP \$15.99 PIP 35029

The officers who lead halberdier companies see themselves as consummate warriors and living examples for their subordinates. These officers must forge their men into disciplined groups acting as a single concerted body. In time some few will be remembered as lasting heroes, while others will die on first clash with the enemy and have their banner picked up and carried on.

Houseguard Halberdier Officer & Standard Bearer come in a blister (). A player may field one Houseguard Halberdier Officer & Standard Bearer unit attachment for each warcaster in a Retribution army.



Retribution of Scvrah Houseguard Riflemen Officer and Standard Bearer MSRP \$14.99 PIP 35030

After decades of directing fire, these committed houseguard officers know better than anyone the pressure they can bring to bear with a few dozen rifles placed in the right place at the right time. Under such a commander, riflemen stay steady in the face of incoming enemies and hold fire until the last moment, increasing the deadly impact of every shot. Houseguard Rifleman Officer & Standard Bearer come in a blister. A player may field one Houseguard Rifleman Officer & Standard Bearer unit attachment for each warcaster in a Retribution army.



WARMACHINE Template Set MSRP \$9.99 PIP 91034

This official WARMACHINE Template Set includes a blast template, a spray template, and a measuring key. The spray template incorporates a line of sight tool for establishing a model's targetable volume under the new WARMACHINE Mk II system. The measuring key will quickly confirm the distances for melee, Reach, and cover and can be used to properly align an elevated spray template with the edge of the firing model's base.



HORDES Template Set MSRP \$9.99 PIP 91035

This official HORDES Template Set includes a blast template, a spray template, and a measuring key. The spray template incorporates a line of sight tool for establishing a model's targetable volume under the new HORDES Mk II system. The measuring key will quickly confirm the distances for melee, Reach, and cover and can be used to properly align an elevated spray template with the edge of the firing model's base.



WARMACHINE Mk II – 2010 Cygnar Deck MSRP \$18.99 PIP 91046

Harness the power of the storm and unleash it upon your enemies. Arm yourself for the next stage in steam-powered miniatures combat with the WARMACHINE MK II Cygnar Deck. This deck contains 90 full-color, redesigned stat cards for every Cygnar model through *Legends* for use in WARMACHINE Mk II.



WARMACHINE Mk II – 2010 Protectorate of Menoth Deck MSRP \$18.99 PIP 91047

Go forth and smite the unfaithful in the Creator's name. Arm yourself for the next stage in steam-powered miniatures combat with the WARMACHINE MK II Protectorate of Menoth Deck. This deck contains 90 full-color, redesigned stat cards for every Protectorate model through *Legends* for use in WARMACHINE Mk II.



WARMACHINE Mk II – 2010 Khador Deck MSRP \$18.99 PIP 91048

Take up the mantle of the empire and crush any who would deny your destiny. Arm yourself for the next stage in steam-powered miniatures combat with the WARMACHINE MK II Khador Deck. This deck contains 90 full-color, redesigned stat cards for every Khador model through *Legends* for use in WARMACHINE Mk II.



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WARMACHINE Mk II – 2010 Cryx Deck MSRP \$18.99 PIP 91049

The Dragonfather calls. Let the end of the Iron Kingdoms come by your hand. Arm yourself for the next stage in steam-powered miniatures combat with the WARMACHINE MK II Cryx Deck. This deck contains 90 full-color, redesigned stat cards for every Cryx model through *Legends* for use in WARMACHINE Mk II.

WARMACHINE Mk II – 2010 Mercenaries Deck MSRP \$18.99 PIP 91050

War is your business. And business is good. Arm yourself for the next stage in steam-powered miniatures combat with the WARMACHINE MK II Mercenaries Deck. This deck contains 90 full-color, redesigned stat cards for every Mercenaries model through *Legends* for use in WARMACHINE Mk II.

WARMACHINE: Resurgence Release Event Core Kit MSRP \$44.99 PIP 99065

Unleash the power of the next stage in steam-powered combat with the WARMACHINE Resurgence event. The first official WARMACHINE Mk II event celebrates seven years of WARMACHINE and the release of *WARMACHINE Prime Mk II*. The event also brings back the player favorite faction coins. Featuring all new-coin designs, including the first-ever Retribution of Scyrah coin, WARMACHINE Resurgence is the perfect way to kick off 2010! The WARMACHINE Resurgence Core Kit will support up to eight players. Note that the kit cost includes shipping and handling for domestic orders. International orders add a \$5.00 shipping charge to the cost of the kit.

WARMACHINE: Resurgence Release Event Reinforcement Kit MSRP \$5.00 PIP 99066

Add support for 4 more players to a Core Kit with these 4 participation pins and 4 score cards. Purchase additional Reinforcement Kits to meet the needs of your event. The WARMACHINE Resurgence Reinforcement Kit includes four full-color buttons and four scorecards.

No Quarter Magazine #28 MSRP \$7.50 PIP NQ28

Your guide for how to Play Like You've Got A Pair. *WARMACHINE: Prime Mk II* has arrived! Get into the action in *No Quarter Magazine #28*, with the first Mk II battle report. Walk the mean streets of Blackwater and then learn how to put together your own Cryxian town. Get ready for two-fisted fury with the Order of Keeping and the Order of the Fist in Sign & Sigil. In Guts and Gears, we'll crack open the Templar, one of the new warjacks from *Prime Mk II*. *No Quarter* brings you the latest news for HORDES, WARMACHINE, Formula P3, the Iron Kingdoms, and every Privateer Press game. Never miss an issue!

